



DEGREE APPRENTICESHIP

2023/24

Apprenticeship Programme Guide

MSc DIGITAL AND TECHNOLOGY SPECIALIST

Degree Apprenticeship

APPRENTICESHIP STANDARD: DIGITAL AND TECHNOLOGY SOLUTIONS SPECIALIST (INTEGRATED DEGREE)

Degree Apprenticeship Standard: ST0482



QA is one of the UK's leading tech talent and training organisations. Specialists in technology, we provide a comprehensive suite of talent and training services helping individuals and companies to be winners in the digital revolution.

WHO ARE WE AT QA?

We're passionate about supporting our learners in fulfilling their potential, arming them with the skills to achieve their career aspirations.

Working in partnership with universities, colleges and education specialists in the UK, we recruit, market and deliver a range of programmes from undergraduate to postgraduate degrees Level 7 qualifications.

3.000+

students studying with us and our partners

4

intakes throughout the year for Degree & Higher Apprenticeships

Providing **in-demand skills** in Cyber, IT, Software Development, Data, Digital Marketing, Project Management and AI

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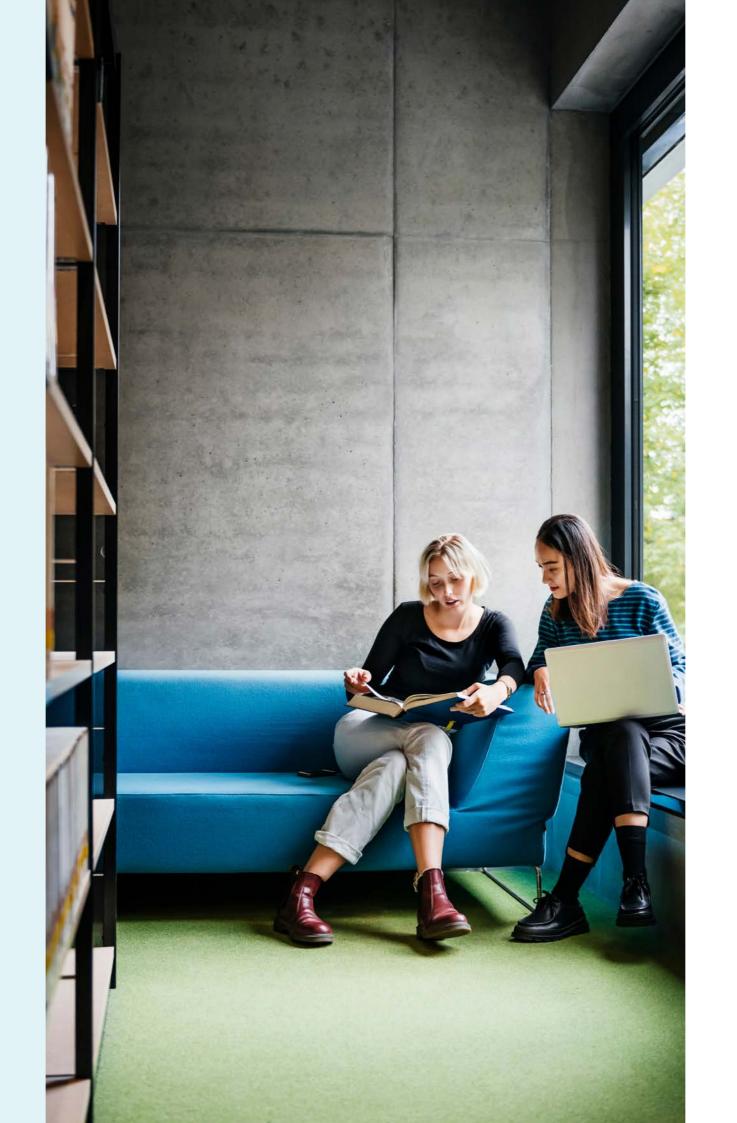
Helping you retain talent and build capabilities by supporting learner evolution from level 3 to 7

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Blended learning that enables learners to develop further and deliver faster



Interactive portals, real time dashboards and alerts enable you to efficiently track learner progress



MSC DIGITAL AND TECHNOLOGY SPECIALIST

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INDUSTRY STATS

83% of senior financial decision makers polled agree that offering formal training beyond the basic functions of a job has a positive effect on people's performance at work – despite more than a quarter (26%) of businesses not offering any training in the last 12 months.

Currently, nine in 10 organisations admit they have a shortage of digital skills.

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Open University, 2019

Nearly **3.3 billion** of unspent apprenticeship levy has been returned to the UK Treasury.

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Financial Times (ft.com)

90% of apprentices stay with the same employer after completing an apprenticeship.

National Apprenticeship Service (NAS) Data

Approximately 42% of

apprentice starts in 2022/23 were by learners aged 25 or over.

explore-education-statistics.

PROGRAMME **OVERVIEW**

The MSc Digital and Technology Specialist Degree Apprenticeship is designed to enhance existing skills through engaging in a work-based learning programme to develop an understanding of Computing, IT and Digital Technology.

Alongside this, the programme develops digital leaders via modules and teaching competencies in technical leadership, business and technology.

Learners will choose a specialist pathway to follow in areas including:

- Software Engineering
- Data and Analytics
- **Enterprise Architecture**
- Cyber Security
- IT Ops Management (Cloud Computing)
- IT/Digital Futures (DevOps)

Each pathway will have a combination of research-led specialist modules, and Professional Practice modules where learners will focus on demonstrating their understanding by applying contemporary research into their current practice.

Combining technical and academic study with on-the-job experience enables learners to build a holistic appreciation of their selected technical discipline.

This programme has been designed to provide professional recognition from bodies including the BCS (British Computing Society).

Why choose this course?

With this tech Masters apprenticeship programme, learners are flanked by the best. On one side, QA, a learning provider with years of training experience, and on the other, Northumbria University, a research-rich, business-focused, professional university with a global reputation for academic excellence.

Northumbria University's Computer and Information Sciences Department has an international track record in all areas of cyber security, digital forensics, artificial intelligence, humancomputer interaction, IoT and Big Data and information sciences ensuring learning is contemporary, research-informed and practically focused.

What is Professional Practice?

- Professional Training Sourced from a combination of Cloud Academy Training and approved QA Learning courses, dependent on their pathway.
- Academic Development Learners conduct reflective practice as a means of evaluating the impact of the learning that they have undertaken and as a means of further exploring their professional development plan.

Careers

- Software experience lead
- Data science specialist
- Enterprise architect
- IT operations management specialist
- Cyber security forensics specialist
- Digital futures leader
- Big data analyst
- Senior software developer

20% off-the-job (OTJ) training

- Completing work on knowledge modules
- Completing work towards a professional qualification
- Shadowing or attending mentoring sessions
- Completing in-house training activities relevant to the programme
- Attending module workshops
- Coaching/mentoring
- Independent research

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service.gov.uk

What is Professional Practice?	BSc Digital and Technology Specialist	
Whilst undertaking the MSc Digital and Technology Specialist Programme learners will undertake	Level	Level 7 – postgraduate degree
Professional Practice modules that provide an opportunity to tailor their pathway specific content to an area of relevance for them.		MSc Digital & Technology Specialist: Software Engineering,
These modules are formed of two main components:		Data & Analytics,
 Professional Training - Sourced from a combination of Cloud Academy Training and approved QA Learning courses, dependent on their pathway. 	Degree award	Enterprise Architecture, Cyber Security, IT/Ops Management -
Academic Development - Learners conduct reflective practice as a means of evaluating the impact of the	Degree awarding body	Cloud Computing, IT/Digital Futures - DevOps
learning that they have undertaken and as a means of further exploring their professional development plan.		Northumbria University
Careers	Apprenticeship standard	Digital and Technology Solutions Specialist (Integrated Degree)
The programme prepares learners for careers in a range of computing, IT and digital technology roles depending on their chosen pathway within the	Apprenticeship certificate	Awarded by ESFA
 programme. These include, but are not limited to: Software experience lead 	Tuition fee	Fully funded by employer through the Apprenticeship Levy*
Data science specialist		2:2 (second class) honours
Enterprise architect IT operations management specialist Cyber security forensics specialist	Entry requirements	degree in a related discipline, or relevant professional qualifications and/or work experience
 Digital futures leader Big data analyst Senior software developer 	English and Maths requirements	GCSE English and Maths at Grade C/4, or equivalent
	Mode of study	Part-time, blended and work-based learning
20% off-the-job (OTJ) training During the apprenticeship, 20% of the learner's working hours should be spent on completing work/	Duration	24 months + End Point Assessment (EPA) (typically 6 months)
tasks contributing to the apprenticeship. How exactly the 20% OTJ training is executed in real time will differ for each learner and each employer dependent	Assessment methods	Coursework, assignments and final End-Point Assessment
on circumstances and needs, but in general it can include:	Start dates	October, January, April and July
 Completing work on knowledge modules Completing work towards a professional qualification Shadowing or attending mentoring sessions 	Locations	Real-time live online learning**

*For eligible businesses (refer to page 18)

** Face-to-face learning dependent upon learner numbers and location Visit the webpage or enquire for more information

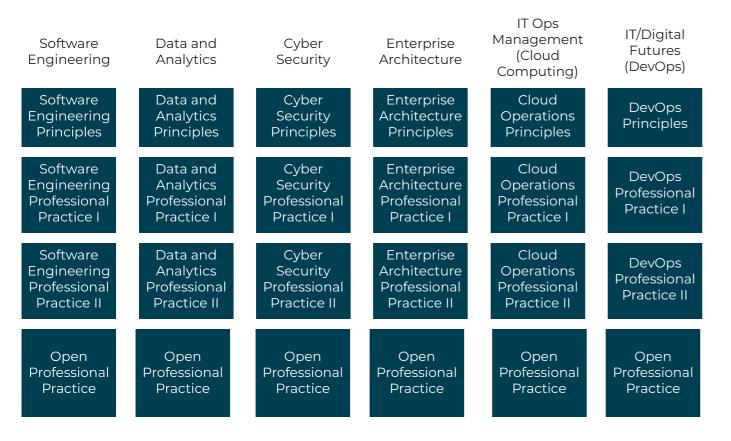
MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES



PATHWAY MODULES



Please note optional modules are subject to a minimum cohort size.

The modules learners will study will depend on their chosen specialist pathway.

There are three core modules which are studied by all learners:

- Business and Technology
- Technical and Digital Leadership
- Major Postgraduate Project

These modules will then combine with the pathway specific modules detailed on pages 10 - 13.

COMMON MODULES

Business and Technology (20 credits)

In this module, learners will develop critical knowledge and skills in Innovation in Business and Technology. Typical topics covered in the module include; understanding the typology of innovation, how firms leverage internal and external resources to compete in the digital environment, and how to plan for innovation in your organisation. Specifically, this module prepares learners to think about innovation activities in the context of their IT specialism as well as the wider organisation and business ecosystem.

Technical and Digital Leadership (20 credits)

In this module, learners will develop critical knowledge and skills in Technical and Digital Leadership. Typical topics covered in the module include; understanding the art and science of leading engineering and technology organisations, how to leverage a combination of individual capabilities and technology management practices and the tools to deliver business impact and performance. Specifically, this module addresses a critical gap in the learning and career development of future leaders operating in complex technological environments.

Major Postgraduate Project (60 credits)

In this module, learners will engage in a major applied research project, which demonstrates their ability to:

- Undertake an extensive academic literature review
- Develop evaluative skills and research outcomes in Digital & Technology Solutions
- · Apply them in their workplace context
- Critically analyse the implementation and recommend potential future improvements.

The module begins with a coverage of the research-oriented skills required to undertake such a project, before the direction of the project is tailored towards learners' specific workplace requirements.

PATHWAY SPECIFIC MODULES

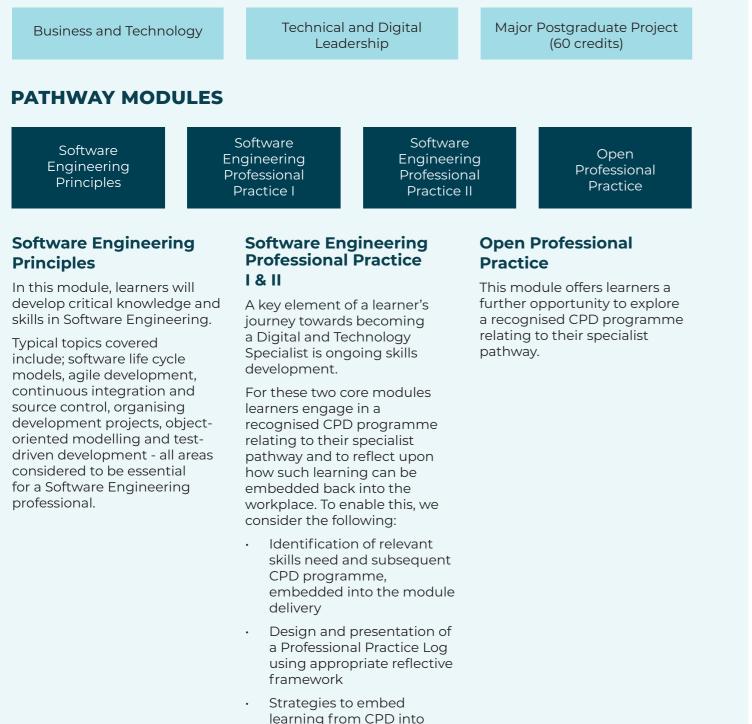
Please check the following pages for the pathway specific modules:

Software Engineering	Page 8
Data and Analytics	Page 9
Cyber Security	Page 10
Enterprise Architecture	Page 11
IT Ops Management (Cloud Computing)	Page 12
IT/Digital Futures (DevOps)	Page 13

SOFTWARE ENGINEERING **PATHWAY MODULES**

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES

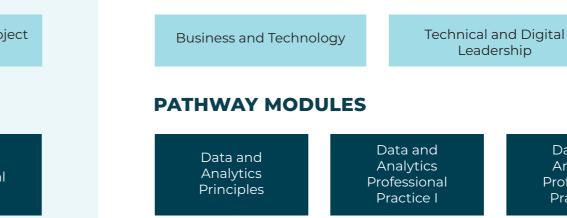


practice

DATA & ANALYTICS PATHWAY MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES



Data and Analytics Principles

In this module, learners will develop critical knowledge and skills in Data Analytics.

Typical topics covered include; Scalable data management architectures, data-parallel problems in e-science, patterns and technology for exploiting cloud infrastructure on data-parallel problems, graph databases and their application to social media analysis, and scalable real-time data processing - all areas considered to be essential for a data analytics professional.

Data and Analytics Professional Practice 1&1

A key element of a learner's journey towards becoming a Digital and Technology Specialist is ongoing skills development.

For these two core modules learners engage in a recognised CPD programme relating to their specialist pathway and to reflect upon how such learning can be embedded back into the workplace. To enable this, we consider the following:

- Identification of relevant CPD programme, delivery
- a Professional Practice Log framework
- Strategies to embed learning from CPD into practice

MSC DIGITAL AND TECHNOLOGY SPECIALIST

Major Postgraduate Project (60 credits)

Open

Professional

Practice

Data and Analytics Professional Practice II

skills need and subsequent embedded into the module

Design and presentation of using appropriate reflective

Open Professional Practice

This module offers learners a further opportunity to explore a recognised CPD programme relating to their specialist pathway.

CYBER SECURITY PATHWAY MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES



Practice II

Cyber Security Principles

Principles

In this module, learners will develop critical knowledge and skills in Cyber Security.

Typical topics covered include; developing appropriate security policies and network architectures to minimise the threats from network intrusion, producing strategies to minimise risks of security breaches in a range of network environments, analysing the shortcomings of a range of security strategies, techniques used to penetrate a web application, assessing the different types of threat posed by different classes of hacker and by different categories of malware, applying the principles of key cryptography and message digests, providing appropriate access controls and authentication techniques at different levels.

Cyber Security Professional Practice | & II

Practice I

A key element of a learner's journey towards becoming a Digital and Technology Specialist is ongoing skills development.

For these two core modules learners engage in a recognised CPD programme relating to their specialist pathway and to reflect upon how such learning can be embedded back into the workplace. To enable this, we consider the following:

- Identification of relevant skills need and subsequent CPD programme, embedded into the module delivery
- Design and presentation of a Professional Practice Log using appropriate reflective framework
- Strategies to embed learning from CPD into practice

Open Professional Practice

This module offers learners a further opportunity to explore a recognised CPD programme relating to their specialist pathway.

Practice

ENTERPRISE ARCHITECTURE PATHWAY MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES

Business and Technology

Leadership

PATHWAY MODULES

Enterprise Architecture Principles

Enterprise Architecture Professional Practice I

Enterprise Architecture Principles

In this module, learners will develop critical knowledge and skills in Enterprise Architecture

Typical topics covered include; business resilience and requirements: organisationwide solutions identification and quality maintenance of agile systems development, data architecture: the design and implementation of solution architecture for database administration, infrastructure: design and planning for hardware and infrastructure, considering flexibility and scalability, risk assessment of IT systems: network, digitalassets infrastructure and information security plus architecture implementation, change management and organisational governance.

Enterprise Architecture Professional Practice 181

A key element of a learner's journey towards becoming a Digital and Technology Specialist is ongoing skills development.

For these two core modules learners engage in a recognised CPD programme relating to their specialist pathway and to reflect upon how such learning can be embedded back into the workplace. To enable this, we consider the following:

- Identification of relevant CPD programme, delivery
- a Professional Practice Log framework
- Strategies to embed learning from CPD into practice

MSC DIGITAL AND TECHNOLOGY SPECIALIST

Technical and Digital

Major Postgraduate Project (60 credits)

Open

Professional

Practice

Enterprise Architecture Professional Practice II

skills need and subsequent embedded into the module

Design and presentation of using appropriate reflective

Open Professional Practice

This module offers learners a further opportunity to explore a recognised CPD programme relating to their specialist pathway.

IT OPS MANAGEMENT (CLOUD COMPUTING) PATHWAY MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES Technical and Digital Major Postgraduate Project Business and Technology Leadership (60 credits) **PATHWAY MODULES** Cloud Cloud Cloud Open Operations Operations Operations Professional Professional Professional Principles Practice Practice I Practice II **Cloud Operations Cloud Operations Open Professional** Professional **Principles** Practice Practice | & || In this module, learners will This module offers learners a develop critical knowledge A key element of a learner's further opportunity to explore journey towards becoming and skills in Ops Management a recognised CPD programme a Digital and Technology relating to their specialist (Cloud). Specialist is ongoing skills pathway. Typical topics covered include; development. An introduction to the Cloud For these two core modules and Cloud Computing; Virtualisation at both the learners engage in a recognised CPD programme Desktop and Server levels; relating to their specialist Common cloud types which pathway and to reflect upon include SaaS, PaaS and IaaS; how such learning can be Benefits and disadvantages embedded back into the of cloud computing; Security considerations with respect to workplace. To enable this, we consider the following: the Cloud; Managing resource consumption in the Cloud; • Identification of relevant Storage and archiving in the skills need and subsequent Cloud and Creating scalable CPD programme, deployments. embedded into the module

delivery

framework

practice

Design and presentation of

a Professional Practice Log

using appropriate reflective

Strategies to embed

learning from CPD into

IT/DIGITAL FUTURES (DEVOPS) PATHWAY MODULES

All modules are worth 20 credits unless otherwise stated.

COMMON MODULES



DevOps Principles

In this module, learners will develop a critical knowledge and skills in DevOps.

Typical topics covered include; use of agile and other development processes and methodologies, how to reconcile demand for an increased rate of production releases from application and business unit stakeholders, virtualised and cloud infrastructure from internal and external providers, alongside data centre automation and configuration management tools - all areas considered to be essential for a DevOps professional.

DevOps Professional Practice | & ||

A key element of a learner's journey towards becoming a Digital and Technology Specialist is ongoing skills development.

For these two core modules learners engage in a recognised CPD programme relating to their specialist pathway and to reflect upon how such learning can be embedded back into the workplace. To enable this, we consider the following:

- · Identification of relevant skills need and subsequent CPD programme, embedded into the module delivery
- a Professional Practice Log using appropriate reflective framework
- Strategies to embed learning from CPD into practice

Major Postgraduate Project (60 credits)

DevOps Professional Practice II

Open Professional Practice

Design and presentation of

Open Professional Practice

This module offers learners a further opportunity to explore a recognised CPD programme relating to their specialist pathway.

ENTRY REQUIREMENTS

Admission onto a Degree Apprenticeship can only take place if applicants are currently employed and once their employer has a training agreement in place with QA.

Applicants must be employed in a relevant role, with the opportunity to apply theoretical concepts directly to their personal and professional work experience.

Standard entry

To be eligible to study for this programme, typically candidates will have achieved:

• A 2:2 (second class) honours degree in an appropriate Computing, Technology or Engineering discipline

Non-standard entry:

Relevant qualifications and/or work experience will be taken into consideration where the applicant has the judged potential to benefit from the programme.

English language and Maths requirements

Learners must be able to evidence Level 2, or equivalent, English and Maths before starting their End Point Assessment.

Learners must not hold an existing qualification at the same or higher level than this apprenticeship in a similar subject.

Find out more:

Degree Apprenticeships | QA

DELIVERY MODEL

Our delivery methods focus on combining part-time study with work-based learning – providing learners with the right skill sets to advance their careers.

Throughout the programme, learners are also supported by an individual Skills Coach who helps with applying learning to the workplace. Our Academic Community of Excellence (ACE) Team is also available to help on academic matters outside the classroom.

As Northumbria University students, learners will also be able to access the full range of online library and learning resources and wider support of the university.

Contact hours per module

- 24 hours for standard modules (8x 3 hour live online workshops)
- 12 hours for Professional Practice modules (4x 3 hour live online workshops)

Some modules may vary from this where other modes of contact are appropriate



Learner independent study time per module

Approximately 20 hours per week throughout the programme



Work-based learning time per module

Learners spend 80% of their time in the programme on the job, actively applying what they've learned right away





LEARNER SUPPORT



The ACE Team

With its huge array of experience in providing guidance to learners, our highly qualified Academic Community of Excellence (ACE) Team, helps learners with writing in academic styles, reading smarter rather than longer, referencing and citing accurately and much more.



Digital Learning Consultants

Throughout their degree apprenticeship, learners will be supported by one of our DLCs, who will help with supporting work-based learning activities, reviewing progress and helping them learners their End-Point Assessment which is the final stage of the degree apprenticeship programme.



Workplace Mentors

A Workplace Mentor is appointed by the employer and is typically someone also employed within the business.

The Workplace Mentor will be familiar with the Apprenticeship programme and its workplace requirements.

They will facilitate the workplace learning opportunities to enable the learner to meet the requirements of the Apprenticeship standard.





Ace Team support:

- One-to-one tutorials
- Online workshops
- Self-access learning materials

Find out more:

Degree Apprenticeships | QA

MSC DIGITAL AND TECHNOLOGY SPECIALIST

FEES AND FINANCE

There is no cost to the learner as a degree apprentice. Degree Apprenticeships are fully funded by the Apprenticeship Levy through the learner's employer.*

If you're an employer, the total funding for the programme is £21,000.

Travel expenses to travel to QA centres should be covered by the employer.

All textbooks are provided free of charge as e-books. Any learners wishing to use paper copies will need to pay for these themselves.

What about non-levy paying organisations?

Employers that do not accrue their own levy funds still have access to funding but in a different way. Employers are required to cover 5% of the negotiated price of delivery directly to the training provider.

This is often paid in single up front payment. Further conditions apply.

END-POINT ASSESSMENT (EPA)

What is it?

End-Point Assessments (EPA) are designed to ensure a learner can prove they have the required knowledge and behaviours to demonstrate competency in their respective job role. EPA requirements are different for each standard. Each apprenticeship has its own assessment plan; details of each specific EPA are within the assessment plan.

EPAs can only start once the employer has agreed that the learner is consistently working at or above the level set out in the standard. This is a mandatory requirement of all apprenticeships along with the evidence of achievement of Level 2 in Maths and English (functional skills). This point is known as 'Gateway' and marks the end of the on-programme activities and the start of the EPA.

Who attends the EPA?

End-Point Assessments are conducted in line with EPA Plan requirements and EPA Organisation (EPAO) quality assurance procedures.

This will typically be the apprentice and the Independent Assessor (IA), but may also include further independent assessors or EPAO appointed representatives. Learners will be informed ahead of the EPA regarding specific arrangements.

What happens at the EPA?

Again, it depends on the assessment plan but it is common to see a presentation with Q&A, an interview, a professional discussion and occasionally work tasks.

The assessment can take between one hour and two weeks, the assessment plan will provide further information.

The End-Point Assessment (EPA) Gateway:

- The employer must be happy the learner is working at or above the occupational Standard
- Learners must have completed all pregateway elements within their Degree Apprenticeship and be able to evidence Level 2 English and Maths
- Assessment includes a report on the workbased project, presentation and an interview

Support is available through our Skills Coaches and ACE Team who help prepare learners.





HOW TO APPLY

To apply for this or another Degree or Higher Apprenticeship course, please complete our enquiry form here: <u>Degree Apprenticeships | QA</u>

One of our account managers will be in touch to discuss your needs and to introduce the onboarding process.

Launch your employees on their learning journey and watch them soar.

FOR MORE INFORMATION, PLEASE CONTACT

0333 060 7701 qa.com/contact



v1.0 SEPTEMBER 2023

This information is correct as of publishing in September 2023.

QA Ltd reserve the right to withdraw or change the programme included in this brochure. These changes will only be made as a result of UK legal on-going compliance with ESFA rules and guidance, compliance, minimum learner number requirements, changes to apprenticeship standard or for course validation reasons and applicants will be contacted at the earliest opportunity in the instance of these changes occurring. For the most up-to-date source of information, please visit our website.



Education & Skills Funding Agency

Funded by





